

BJ MORRISONKLE

MOV 2 'SHARK MECHANICS'

- 1.demon tenor1 - D'ARCY
- 2.demon tenor 2 ANNA
- 3.demon bari - FIONA
- 4.demon trumpet - JOEL
- 5.demon horn - MONICA
6. Demon bone - NATHAN
7. Honking demon 1 - duck whistle <voice changer?> 2 x recorders - CHARLIE
8. Honking demon 2 - Razzor, dog toys, slide whistle - LOUISE
9. Tuneful wacker 1 - little toy piano, glockenspiel 1, melodica - ANIA
- 10.tuneful wacker 2 - glock 2, marimba, 2 x sports horns RENATO
- 11.tuneful wacker 3 - ornamental glocks, xylophone, recorders JOSH
- 12.demonic wacker 1 - gong, kung fu, guiro, 3 tins, glockenspiel 2 JEM
- 13.demonic wacker 2 - wood clapper, hammer, small cymbal, drill SELWYN
- 14.demonic wacker 3 dog whistle - snare, bass drum, aldi hand bell <high c> GREY
15. 1st Zither ANGUS
16. 2nd zither MEENAH
17. 3rd zither TOM
- 18.upright demon JULIAN

9 A2

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLONONE
/RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINGS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

SLIDE UP & DOWN TO MAKE
QUICK VIBRATO

14

TEN. 1.

TEN. 2.

BARI. SAX.

TP.

HN.

TEN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / S.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

The musical score is written for a variety of instruments. The top section includes Tenors 1 and 2, Baritone Saxophone, Trumpet, Horn, and Trombone. Below these are percussion and auxiliary instruments: Duck Whistle/Voice Changer/Recorders, Razzers/Dog Toys/Slide Whistles, Toy Piano/Melodica/Glockenspiel, Marimba/Glockenspiel, Glock/Sashes/Samboonylonone/Recorder, Gong/Kung Fu Drum/Quiro/Set of 3 Tins/S.Bucket, Wood Clapper/Hammer w./Cymb/Drill, Snare/S.Drum, and three Zithers. The Upright Bass is at the bottom. The score is divided into measures, with some measures containing rests (indicated by double bars) and others containing rhythmic notation. There are specific performance instructions like 'LET RING' and 'HIT WOOD WITH HAMMER HELD W/ R.HAND'.

HIT WOOD WITH HAMMER HELD W/ R.HAND
HOLD BLOCK OF WOOD W/ L.HAND

LET RING

TAP BODY
W/ BLOCK

TAP BODY
W/ BLOCK

Musical score for page 20, featuring multiple instruments and percussion parts. The score is written in 4/4 time and includes the following parts:

- TEN. 1.** (Tenor 1): Melodic line with triplet markings.
- TEN. 2.** (Tenor 2): Rested.
- BARI. SAX.** (Baritone Saxophone): Rested.
- TRP.** (Trumpet): Melodic line with triplet markings.
- HN.** (Horn): Rested.
- TBN.** (Trombone): Melodic line with triplet markings.
- DUCK WHISTLE / VOICE CHANGER / 2 RECORDERS**: Melodic line with slurs.
- RAZZER / DOG TOYS / SLIDE WHISTLES**: Melodic line with slurs.
- 1ST TOY PIANO / MELODICA / 1ST GLOCKENSPIEL**: Melodic line with slurs.
- 2ND TOY PIANO / MARIMBA / 2ND GLOCKENSPIEL**: Rested.
- GLOCK (SASHES) / BAMBOO XYLOPHONE / RECORDER**: Melodic line with slurs.
- GONG / KUNG FU DRUM / QUIRO / SET OF 3 TINS / B.BUCKET**: Percussion line with rhythmic patterns.
- WOOD CLAPPER/HAMMER W/ CYMB / DRILL**: Percussion line with rhythmic patterns.
- SNARE/B.DRUM**: Percussion line with rhythmic patterns.
- 1ST ZITHER**: Zither part with slurs.
- 2ND ZITHER**: Zither part with slurs.
- 3RD ZITHER**: Zither part with slurs.
- U. BASS** (Upright Bass): Bass line with triplet markings.

Additional performance instructions include:

- RAPIDLY SHAKE PIANO**: Indicated by a wavy line above the piano part.
- RAPIDLY SHAKE GLOCKS**: Indicated by a wavy line above the glockenspiel part.
- PICK UP AND HIT SMALL CYMBAL W/ HAMMER**: Instruction for the wood clapper part.
- ROLL.....**: Instruction for the gong part.
- FALL**: Instruction for the zither parts.
- RIGID FALL**: Instruction for the zither parts.

29 $\text{♩} = 102$

4

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TING / S.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

-TO KUNG FU DRUM-

GOES BACK & FORTH IN PALM

SANDOM AGRESSIVE. FAST HITTING SPURTS

TURN ZITHER
UPSIDE DOWN

TAP W/ HANDS

LEAD = TIP W/ FINGER TIPS & NAILS
FREE PECCUSSION

KEEPING CONSTANT. REPEATING RHYTHM FEEL ...
R.HAND = TAP ALTY ENCODER

4

34

TEN. 1. 

TEN. 2. 

BARI. SAX. 

TPT. 

HN. 

TBN. 

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS 

RAZZER / DOG TOYS
/ SLIDE WHISTLES. 

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL. 

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL 

GLOCK (SASHES) /
BAMBOO NYLORHNE
/ RECORDER. 

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET 

WOOD CLAPPER/HAMMER W/
CYMB / DRILL 

SNARE/B.DRUM 

1ST ZITHER 

2ND ZITHER. 

3RD ZITHER. 

U. BASS 

8

8

4

12

12

4

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINGS / B.BUCKET

WOOD CLAPPER/HAMMER W./
CYMB / DRILL

SNARE/B.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

44

...

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

QUICK RUSH TO APPROXIMATE THIS RHYTHM

SWAP STICK FOR
HAMMER...

RANDOM AGGRESSIVE, FAST HITTING SPURTS

20

20

SCRAPE SLIDE ON BODY

8



TEN. 1.

TEN. 2.

BARI. SAX.

TP.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINGS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

IMPROVISE: LONG / OPEN REPEATING NOTES
SOUNDING HAMMER ON CYMBAL VERY FORCEFULLY!!!

53

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

REST PIANO ON BENCH...

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLORONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

CONSTANT BUSY TIMELY NONSENSE ANY NOTES

CONSTANT BUSY TIMELY NONSENSE ANY NOTES

TURN ZITHER RIGHT WAY UP

! IMPROVISE:
MAD & CONSTANT SLIDING, PLUCKING ETC...

TURN ZITHER RIGHT WAY UP

TURN ZITHER RIGHT WAY UP

4

4

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

! IMPROVISE:
/ MAD & CONSTANT SLIDING, PLUCKING ETC...

2ND ZITHER

! IMPROVISE:
CONSTANT, FAST FINGER REPETITIVE GLISSER ETC.

3RD ZITHER

U. BASS

4

4

8

4

4

4

8

61

TEN. 1.

TEN. 2.

SAR. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER

3RD ZITHER

U. BASS

FADING OUT...

8

8

12

8

12

8

8

8

12

65 RIT.

Musical score for Tenors 1 & 2, Baritone Saxophone, Trumpet, Horn, and Tenor.

TEN. 1.

TEN. 2.

BAR. SAX.

TP.

HN.

TEN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINGS / S.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER

3RD ZITHER

U. BASS

Drum and Percussion score with various instruments and effects.

12

12

16

RIT.

Glsp
TO GLOCKENSPIEL

TO MARIMBA
Mar

Xyl
TO XYLOPHONE

TO QUIRO

69 . J = 70

TEN. 1.

TEN. 2.

SACL. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLISS LOWEST TO HIGHEST NOTES

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GLISS HIGHEST TO LOWEST NOTES

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TING / S.BUCKET

SCRAPE

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER BOW
ACROSS ALL STRINGS

2ND ZITHER.

3RD ZITHER.

. J = 70
U. BASS

TEN. 1. 

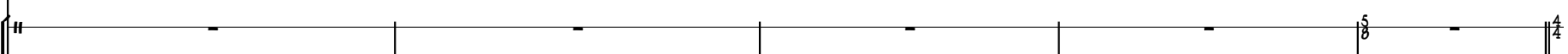
TEN. 2. 

SAR. SAX. 

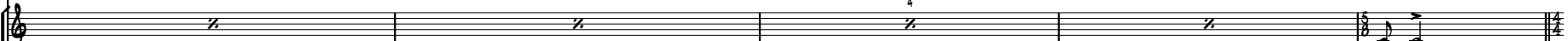
TPT. 

HN. 

TBN. 

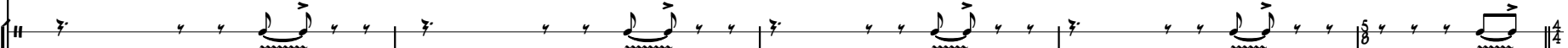
DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS 

RAZZER / DOG TOYS
/ SLIDE WHISTLES. 

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL. 

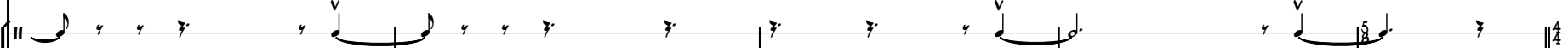
2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL 

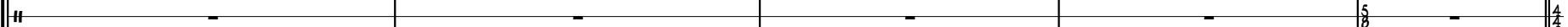
GLOCK (SASHES) /
SAMBOO NYLONONE
/RECORDER. 


GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET 

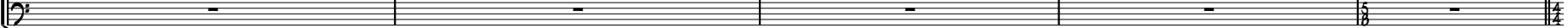
WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL 

SNARE/S.DRUM 

1ST ZITHER 

2ND ZITHER. 

3RD ZITHER. 

U. BASS 

78 B ♩ = 160

♩ = 165

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/B.DRUM

SUPER LONG
 SNARE DRUM
 RIMSHOT ROLL

STAY AS QUIET AS POSSIBLE

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/RECORDED.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/B.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

121

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

(BRASS BUCKET)

(C)

(CYMBAL)

BASS DRUM ROLL

1ST ZITHER

2ND ZITHER.

3RD ZITHER.


U. BASS


127 **B2**

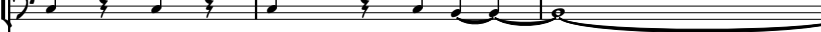
TEN. 1. 

TEN. 2. 

BARI. SAX. 

TPT. 

HN. 

TBN. 

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (BASHES) /
BAMBOO NYLPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.SUCKET

WOOD CLAPPER/HAMMER W/ CYMB
/ DRILL

SNARE/B.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

TREMELO ON (C) NOTE

4

8



134

Musical score for various instruments including Tenors 1 & 2, Bari Sax, Trumpet, Horn, Tenor, Percussion (Duck Whistle, Razzes, Toy Piano, Glock, Gong, Wood Clapper, Snare, Zithers, U. Bass), and Tamsourine.

PERCUSSION PARTS:

- GONG / KUNG FU DRUM / QUIRO / SET OF 3 TINGS / B.BUCKET:** Features a melodic line with accents and a **TAMBOURINE ROLL** starting at measure 15.
- WOOD CLAPPER/HAMMER W/ CYMB / DRILL:** Features a melodic line with accents.
- SNARE/S.DRUM:** Features a rhythmic pattern with a triplet of eighth notes at measure 14 and a **Z** symbol at measure 15.

KEYBOARD PARTS:

- 1ST TOY PIANO / MELODICA / 1ST GLOCKENSPIEL:** Features a melodic line with a **BASH KEYS TO MAKE CLUSTER CHORD** instruction at measure 17.
- 2ND TOY PIANO / MARIMBA / 2ND GLOCKENSPIEL:** Features a melodic line with **NOTES AT RANDOM** at measure 17.
- GLOCK (SASHES) / BAMBOO XYLOPHONE / RECORDER:** Features a melodic line with **NOTES AT RANDOM** at measure 17.

PERCUSSION RHYTHMS:

- 16TH NOTES:** A rhythmic pattern of 16th notes starting at measure 17.
- TRIPLET RHYTHM:** A rhythmic pattern of eighth notes with a triplet bracket at measure 14.

U. BASS: Features a bass line with a triplet of eighth notes at measure 14 and a **Z** symbol at measure 15.

142

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TING / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

(TREMULO LOW C NOTE)

(BRASS BUCKET)

LONG HOLD...

161

TEN. 1.

TEN. 2.

SARI SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DQZ TOYS
/ SLIDE WHISTLES.

LOUDST!!!

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (BASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

LOUDST!!!

TO MELODICA...

S-C-C-I
GLISTEE

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / S.BUCKET

WOOD CLAPPER/HAMMER W/ CYMB
/ DRILL

SNARE/S.DRUM

POLICE WHISTLE!

(THIS RHYTHM =

THIS RHYTHM
(STARTED DIFFERENTLY)

S.DRUM

(KEEP ACCENTS ON BEAT)

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

169

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/B.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

fff

QUIET

QUIET

QUIET ER

ANY NOTES

DI-E-F CLUSTER

175

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/B.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

QUIET

QUIET

QUIETER

F#-G#-A#
CLUSTER

A4 (TAG)

♩ = 130

180

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINGS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

TONMARIMBA

ff

ff

POLICE WHISTLE!

BOW QUICKLY ACROSS ALL STRINGS

BOW QUICKLY ACROSS ALL STRINGS

METAL DISC RESTING ON STRINGS

SPIN RIGHT

SPIN LEFT

♩ = 130

185

TEN. 1.

TEN. 2.

BARI SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
SAMBOO NYLONONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

190

RIT.

TEN. 1.

TEN. 2.

BARI. SAX.

TRP.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES

Gisp
TO GLOCKENSPIEL

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER

Xyl
TO XYLOPHONE

Gisp
TO GLOCKENSPIEL

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TING / S.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/S.DRUM

SCRAPE SIDE OF BAR
W/ SERRATED STICK

TREMOLO ON LOW F#

1ST ZITHER

2ND ZITHER

3RD ZITHER

U. BASS

RIT.

ALWAYS SPIN RIGHT
IN CIRCULAR ROUNDS

BLIND LONG ROLLING
ACROSS ALL STRINGS
PRESS DOWN HEAVY LEFTY FING

ROTATIONS (LONG / WIDE TO QUICK / SMALL)

BLIND LONG ROLLING
ACROSS ALL STRINGS
PRESS DOWN HEAVY LEFTY FING

ROTATIONS LONG / WIDE

197 FREE TIME

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (BASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/ CYMB
/ DRILL

SNARE/S.DRUM

TREMLO E/C

TREMLO D/Bb

TREMLO F# OCTAVES

TREMLO HIGH Bb/MIDDLE D

TREMLO LOW G#C

TREMLO LOW F#D

TREMLO LOW F# / LOWER D

TREMLO HIGH Bb/MIDDLE D

MIDDLE D

LOW F#

BOTTOM D

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

FREE TIME

U. BASS

202 A TEMPO

ACCEL.

A TEMPO

ACCEL.

. RIT. 35

TEN. 1.

TEN. 2.

BARI. SAX.

TRPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINGS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

The musical score is arranged in a standard orchestral format. It features 15 staves. The top three staves are for Tenors 1 and 2, and Baritone Saxophone. The next three staves are for Trumpet, Horn, and Trombone. The middle section contains seven staves for various percussion instruments: Duck Whistle/Voice Changer/2 Recorders, Razzers/Dog Toys/Slide Whistles, 1st Toy Piano/Melodica/1st Glockenspiel, 2nd Toy Piano/Marimba/2nd Glockenspiel, Glock (Sashes)/Bamboo Xylophone/Recorder, Gong/Kung Fu Drum/Quiro/Set of 3 Tings/B.Bucket, and Wood Clapper/Hammer w/Cymb/Drill. The bottom three staves are for 1st, 2nd, and 3rd Zithers, and the Upright Bass. The score is marked with 'A TEMPO' at the beginning and end of sections, 'ACCEL.' (accelerando) in the middle, and 'RIT.' (ritardando) at the very end. The page number '35' is located in the top right corner.

TO CYMB. W/ HAMMER...

AS ♩ = 66

♩ = 72

208

Musical score for various instruments including Tenors, Trumpet, Horn, Trombone, Percussion (Duck Whistle, Razzers, Toy Piano, Gong, Snare, Zithers), and U. Bass. The score is divided into measures with changing time signatures (5/4, 6/4, 4/4).

TEN. 1. **TEN. 2.** **BARI. SAX.**

TRP. **HN.** **TBN.**

DUCK WHISTLE / VOICE CHANGER / 2 RECORDERS

RAZZER / DOG TOYS / SLIDE WHISTLES

1ST TOY PIANO / MELODICA / 1ST GLOCKENSPIEL

2ND TOY PIANO / MARIMBA / 2ND GLOCKENSPIEL

GLOCK (SASHES) / BAMBOO NYLONONE / RECORDER

GONG / KUNG FU DRUM / QUIRO / SET OF 3 TINGS / B.BUCKET

WOOD CLAPPER/HAMMER W/ CYMB / DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER

3RD ZITHER

U. BASS

STACCATO

fff

TO TOY PIANO

RANDOM AGGRESSIVE, FAST HITTING SPURTS

IMPROMPTU: LONG / OPEN REPEATING NOTES (ENDING HARKER IN CYMB, VEY FOCCELLINI)

Tempo markings: ♩ = 66, ♩ = 72

214

♩ = 66

RIT.

TEN. 1.

TEN. 2.

BAR. SAX.

TRPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

SLOW INTO DAT
DUCK WHISTLE ANGRILY

IMPROVISE:
LOUD ANGRY DUCK QUACKS
WHEREVER YOU WANT TILL END...

RAZZER / DOQ TOYS
/ SLIDE WHISTLES.

SLOW INTO RAZZER ANGRILY..

IMPROVISE:
LOUD PIANO THROWS
WHEREVER YOU WANT TILL END...

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (BASHES) /
BAMBOO NYLHONE
/RECORDER.

IMPROVISE:
VIOLENT BLOOY TWH SLAPS
WHEREVER YOU WANT TILL END...

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/ CYMB
/ DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

RIT.

♩ = 66

220

RIT.

AG

TEN. 1.

TEN. 2.

BARI. SAX.

TPT.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (SASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W/
CYMB / DRILL

SNARE/S.DRUM

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS

IMPROVISE:
/ LOUD ANGRY RAZZER HITS
WHEREVER YOU WANT TILL END....

IMPROVISE:
CYMBAL GRABS, WACKS, SMASHES, ROLLS ETC.
UNTIL ...

TO DRILL...

ROTATIONS (LONG / SLIDE TO QUICK / SWELL)

RIT.

226 $\text{♩} = 57$

RIT.

TEN. 1.

TEN. 2.

BARI. SAX.

TRP.

HN.

TBN.

DUCK WHISTLE/
VOICE CHANGER /
2 RECORDERS

RAZZER / DOG TOYS
/ SLIDE WHISTLES.

1ST TOY PIANO /
MELODICA / 1ST GLOCKENSPIEL.

2ND TOY PIANO /
MARIMBA / 2ND GLOCKENSPIEL.

GLOCK (BASHES) /
BAMBOO XYLOPHONE
/ RECORDER.

GONG / KUNG FU DRUM / QUIRO/
SET OF 3 TINS / B.BUCKET

WOOD CLAPPER/HAMMER W./ CYMB
/ DRILL

SNARE/B.DRUM

SPORTS HORN

LONG HOLD...

HIGH C HAND BELL.

SHAKE

1ST ZITHER

2ND ZITHER.

3RD ZITHER.

U. BASS $\text{♩} = 57$ RIT.