

BJ MORRISONKLE

MOV 3

BABY CRADLE vs. THE SPIDER FACTORY

1. 2 WIND TUBES & SLIDE WHISTLE - CHARLIE
2. WIND TUBE (BIG RED) + MYSTERY INSTRUMENT - JEM
3. TENOR SAX 1 & SLIDE WHISTLE - D'ARCY
4. TENOR SAX 2 W/ CLAPPER, TIN WHISTLE AND WHIZZER - ANNA
5. BARITONE SAX W/ RATCHET, BIG RECORDER & TRAIN WHISTLE & HARMONICA IN G - FIONA
6. TRUMPET - JOEL
7. HORN IN F - MONICA
8. TROMBONE - NATHAN
9. MELODICA (ANIA)
10. TOY PIANO (JOSH)
11. MARIMBA, HAND BELLS, BEAD SHAKER - RENATO
12. GLOCK 1 - GREY
13. GLOCK 2 / TREMELO GLOCK - LOUISE
14. GONG, WIND CHIME, KUNG FU DRUM, SNARE - SELWYN
15. CHARM HARP (TOM)
16. REGULAR VIOLIN, GIANT PIANO PLAYMAT (MEENAH)
17. SLIDE VIOLIN (ANGUS)
18. UPRIGHT (JULIAN)

PERC. 16

PERC. 4

TEN. SAX.

TEN. SAX.

BAR. SAX.

TPT.

HN.

TBN.

PNO.

PNO. RAPID TREMOLO ROLL BETWEEN NOTES (START SLOW AND SPEED INTO ROLL)

PNO.

GLOCK.

GLOCK.

GONG

CHARM H. IMPROVISE: ADDING HARMONIC WHEN DESIRED. TREMOLO ROLL W/ STICKS ACROSS ALL STRINGS. ALWAYS TREMOLO ROLL W/ STICKS. (ALL STRINGS)

VLN. 1. PLAY ON E STRING. QUIET. (STRING 1)

VLN. 2. PLAY ON F# STRING. QUIET. (ALL STRINGS)

U. BASS.

8

82

PERC. 72

PERC.

TEN. SAX.

TENOR 2 & CLAPPER

PERC.

TPT.

HN.

TBN.

PNO.

PNO.

PERC.

GLOCK.

GLOCK.

GONG

CHARM H

VLN. 1

VLN. 2

U. BASS

SHUNG $\text{♩} = 70$

ALWAYS WITH VIBRATO... EXPRESSIVE (PITCH TO MELODY)

TO SLIDE WHISTLE...

MIN WHISTLE (CONCERT PITCH)

LARGE REEDER & TRAIN WHISTLE PERCUSSION (A NOTE) (COVER HOLES UNTIL 1ST BOTTOM BUTTON)

TRAIN WHISTLE

TRAIN WHISTLE

TRAIN WHISTLE

TRAIN WHISTLE

DOUBLE MELODY W/ KID'S KEYBOARD 'GHOST PATCH'

HAND BELLS

ALL NOTES = TREMOLO ROLL

(STING 11 -)

(STING 10 -) (STING 9 - a)

PLAY ON G# STING W/ EXPRESSIVE VIBRATO - (SLIDE BY FRET BOARD AROUND NOTE WITH SLIDE)

SHUNG $\text{♩} = 70$ PIZZ.

GLISS.

GLISS.

GLISS.

32

PERC. *TURNAROUND*

TO SLIDE WHISTLE...

GLISS

GLISS

GLISS

GLISS

TRAIN WHISTLE

HARMONICA IN G

GLISS (GLISS DOWN FROM HIGHEST TO LOWEST NOTE)

8^{va}

Em

6

6

6

6

GLISS DOWN

GLISS

GLISS

GLISS

MUTE W/HAND

TO 2 X SLIDE WHISTLES...

83

PERC. 7/4 6/4 7/4

TEN. SAX. *GLISS* *GLISS* *GLISS*

PNO. *(TOP TO BOTTOM HOLE CROSS BAR)* *BREATHE IN* *(BOTTOM TO TOP HOLE BAR)* *BLOW OUT* *BREATHE IN* *LARGE RECORDER* *(A NOTE)*

BAR. SAX. *BLOW OUT* *GLISS* *GLISS* *GLISS* *GLISS* *(A NOTE)* *(A NOTE)*

TPT.

HN.

TBN.

PNO.

PNO.

PERC.

GLOCK.

GLOCK. *TO 'TREMELO GLOCK'.*

GONG.

PERC. *GLISS DOWN*

VLN. 1.

VLN. 2. *GLISS* *GLISS* *GLISS* *GLISS*

U. BASS. *PIZZ.*

IMPROVISED SOLO W/ MYSTERY INSTRUMENT

A BOUNCY QUINER FEEL?

BARITONE SAXOPHONE

STACCATO

(THESE 4 BARS REPEAT X 5)

FOLLOW MELODY SHAPE STARTING FIRST NOTE

THE FIRST BEAT OF EVERY BAR STARTS FROM THE SAME KEY AGAIN UNTIL END.

(STRING II)

GIAMPLOMBO PLAY MAT!!!

STRAIGHT

$\text{♩} = 140$

100

PERC. *GLISS.*

TEN. SAX.

PNO.

BAR. SAX.

TPT.

HN.

TBN.

PNO.

PNO.

PERC.

GLOCK. *4*

GLOCK. *4*

GONG. *PLAY THAT 4 MORE TIMES...*

CHARM H. *BUZZ ROLL WITH STICKS*

VLN. 1. *R.FOOT* *L.FOOT*

VLN. 2.

U. BASS.

107

PERC. *GLISS.*

TEN. SAX. *8va*

PNO. *ff*

BAR. SAX.

TPT. *8va*

HN.

TBN.

PNO. *a*

PNO.

PERC.

GLOCK. *4*

GLOCK. *4*

GONG.

CHARM H. *BOW ACROSS ALL STRINGS*

VLN. 1.

VLN. 2. *MEDIUM VOLUME*

U. BASS.

12

111

PERC. *GLISS.*

PERC. *GLISS.*

PERC. *GLISS.*

PERC. *GLISS.*

16

TEN. SAX.

PNO.

BARI. SAX.

TPT.

HN.

TBN.

PNO. *s*

PNO.

PERC.

GLOCK. *4*

GLOCK. *4*

GONG.

CHARM H. *BUZZ ROLL WITH STICKS*

VLN. 1. *CLUSTERS WITH FEET HITTING MULTIPLE NOTES*

VLN. 2. *GET LOUDER AND LOUDER UNTIL END*

U. BASS.

115

PERC. ff *GLISS.* ff *GLISS.* ff *GLISS.* ff *GLISS.* 20

TEN. SAX. ff ff ff ff

PNO. ff ff ff ff

BAR. SAX.

TPT.

HN.

TBN.

PNO.

PNO.

PERC.

GLOCK. 4

GLOCK. 4

GONG.

CHARM. H.

VLN. 1 INCREASE ACTIVITY

VLN. 2

U. BASS.

119

PERC. $\text{H } \frac{3}{2}$ *GLISS.*

PERC. $\text{H } \frac{3}{2}$ 24

TEN. SAX.

PNO.

BARL. SAX.

TPT.

HN.

TBN.

PNO.

PNO.

PERC. $\text{H } \frac{3}{2}$

GLOCK.

GLOCK.

GONG $\text{H } \frac{3}{2}$

CHARM H $\text{H } \frac{3}{2}$

VLN. 1

VLN. 2

U. BASS

RUN UP & DOWN MAT....

MUTE W/ HAND

(BIG TUMP)